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# Refinement of Urban Heat Island mapping using Landsat satellite imagery

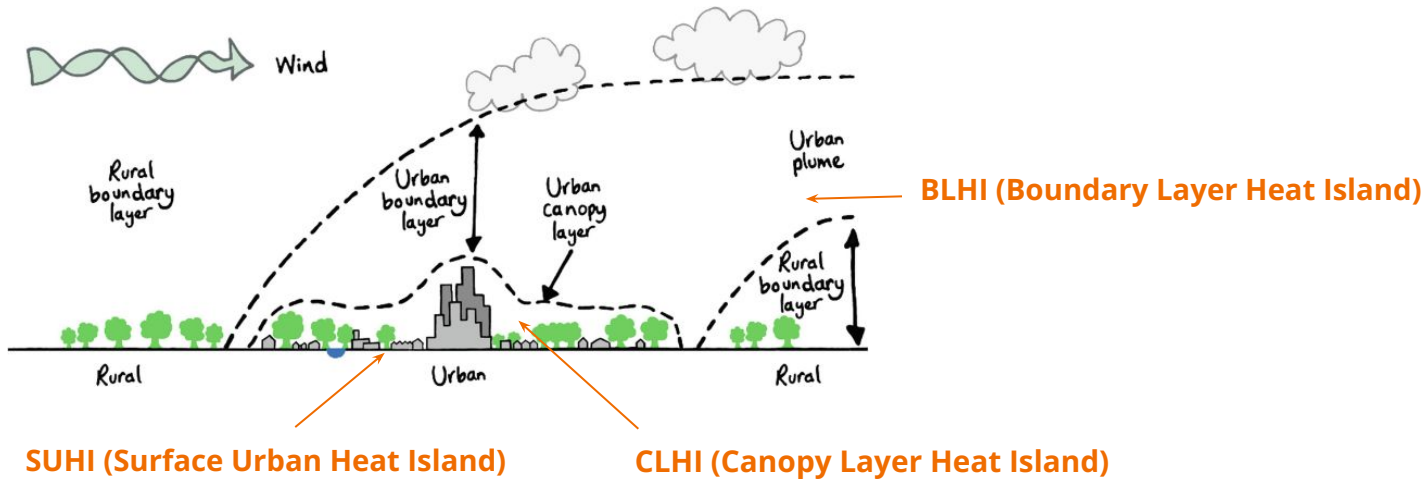
— Hana Bobáľová —

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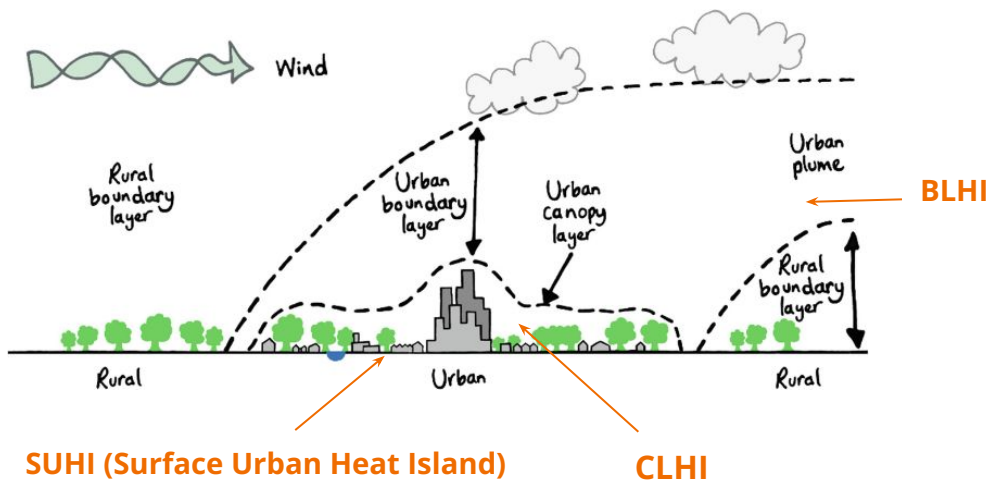
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Department of Physical Geography and Geoinformatics  
Comenius University in Bratislava

# Urban Heat Island (UHI)



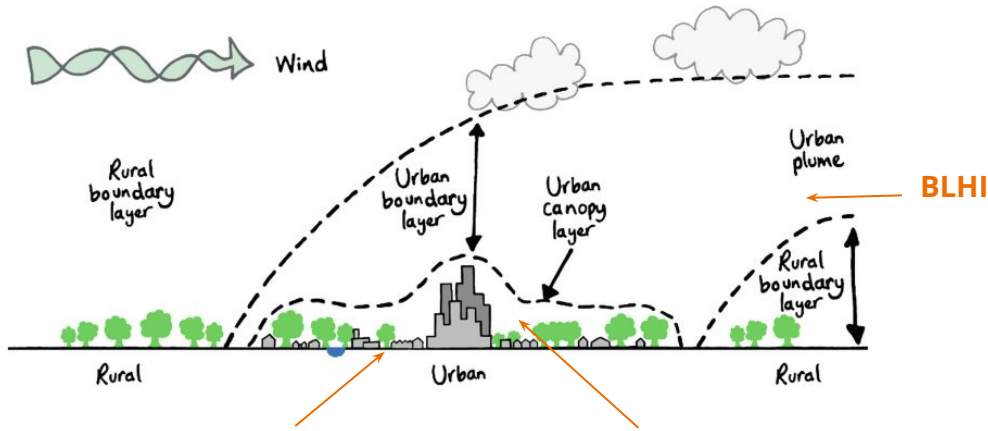
# Urban Heat Island (UHI)



Satellite images in Thermal Infrared (TIR) band of the spectrum

Landsat (TM, ETM, TIRS), MODIS, ASTER, VIIRS, Sentinel-3, Ecostress ...

# Urban Heat Island (UHI)



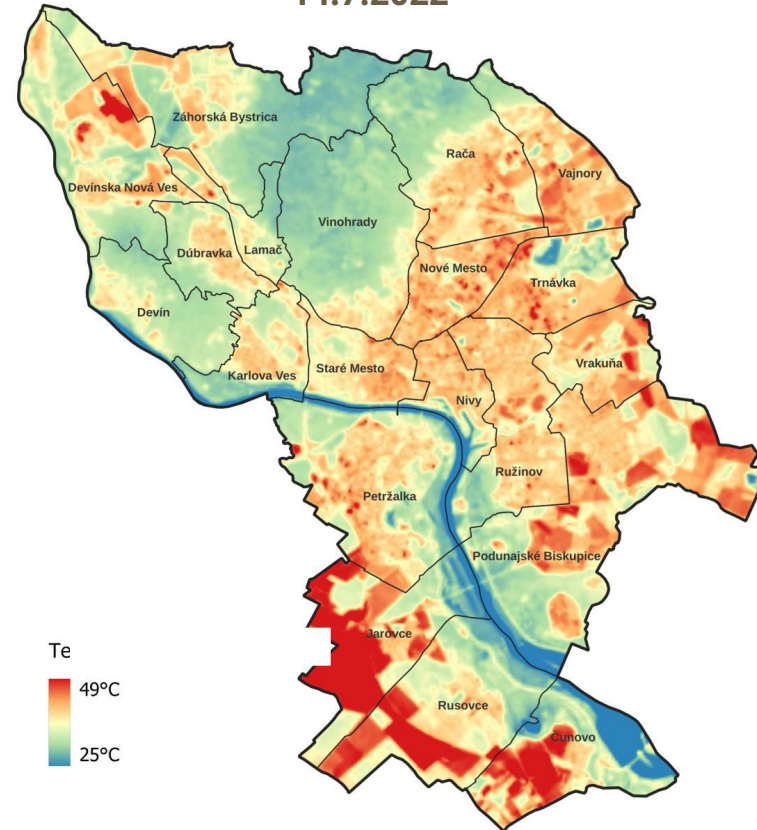
**SUHI (Surface Urban Heat Island)**

**CLHI**

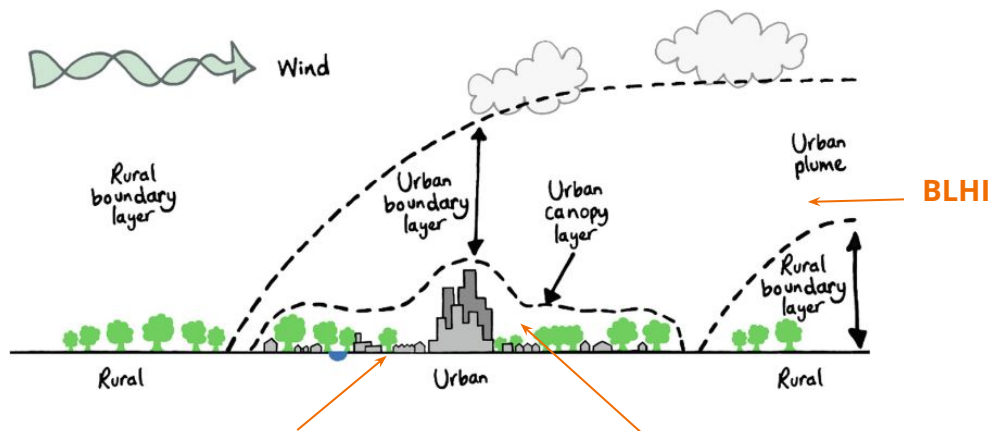
Satellite images in Thermal Infrared (TIR) band of the spectrum

Landsat (TM, ETM, TIRS), MODIS, ASTER, VIIRS, Sentinel-3, Ecostress ...

Surface Temperature  
in Bratislava  
14.7.2022



# Urban Heat Island (UHI)



**SUHI (Surface Urban Heat Island)**

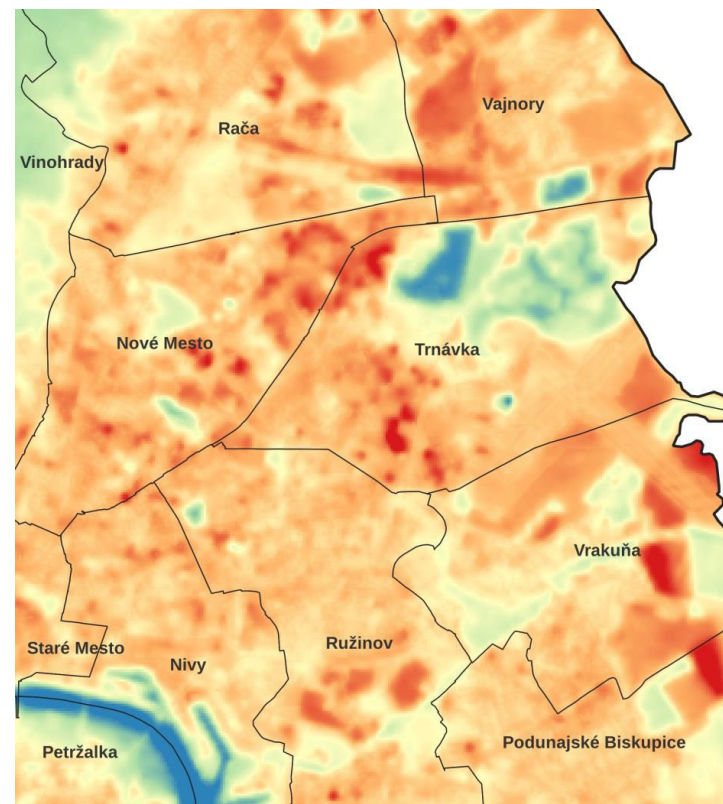
**CLHI**

Satellite images in Thermal Infrared (TIR) band of the spectrum

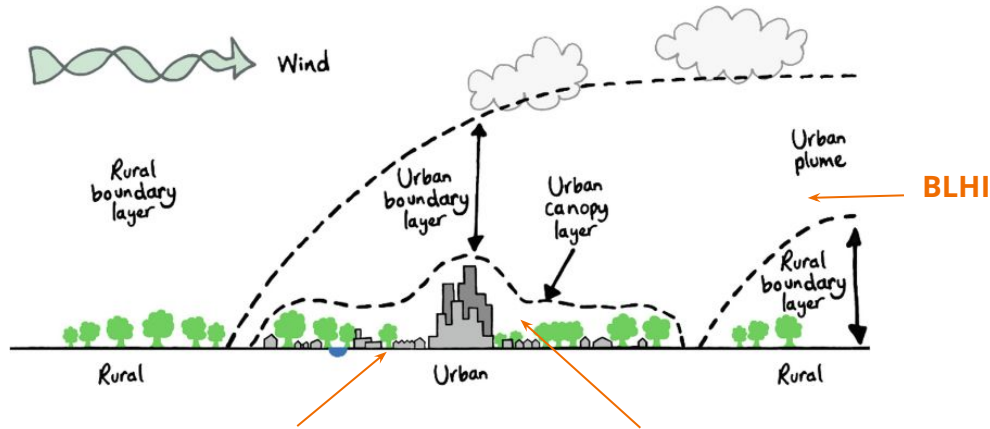
Landsat (TM, ETM, TIRS), MODIS, ASTER, VIIRS, Sentinel-3, Ecostress ...

GeoKARTO 2024, September 5-6, 2024, Stará Lesná

## Surface Temperature in Bratislava 14.7.2022



# Urban Heat Island (UHI)



**SUHI (Surface Urban Heat Island)**

**CLHI**

Satellite images in Thermal Infrared (TIR) band of the spectrum

Landsat (TM, ETM, TIRS), MODIS, ASTER, VIIRS, Sentinel-3, Ecostress ...

GeoKARTO 2024, September 5-6, 2024, Stará Lesná

Surface Temperature  
in Bratislava  
14.7.2022





# Land Surface Temperature (LST)

## Single-channel methods:

1. Radiative Transfer Equation (RTE) - Dash et al. (2001)

$$L_{\lambda} = \tau \varepsilon B_{\lambda}(T_s) + L_{\lambda}^{\uparrow} + \tau(1 - \varepsilon)L_{\lambda}^{\downarrow}$$

Landsat Surface Temperature (ST) product

*Landsat Collection 2 Level 2*

2. Single-Channel Algorithm (SCA) - revised by Jiménez-Muñoz et al. (2009)

3. Mono-Window Algorithm (MWA) - Qin et al. (2001)

4. Statistical Mono-Window (SMW) - Sun et al. (2004)

$$LST = A_i \frac{Tb}{\varepsilon} + B_i \frac{1}{\varepsilon} + C_i$$

Google Earth Engine (GEE) code

*Ermida et al. (2020)*

5. ....

## Split-window methods:

Temperature and Emissivity Separation (TES), Temperature Independent Spectral Index (TISI), ...

# Land Surface Temper



Article

## Google Earth Engine Open-Source Code for Land Surface Temperature Estimation from the Landsat Series

Sofia L. Ermida <sup>1,2,\*</sup>, Patrícia Soares <sup>3</sup>, Vasco Mantas <sup>3</sup>, Frank-M. Göttsche <sup>4</sup> and Isabel F. Trigo <sup>1,2</sup>

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<sup>2</sup> Instituto Dom Luiz (IDL), Faculdade de Ciências, Universidade de Lisboa, 1749-016 Lisbon, Portugal

<sup>3</sup> Department of Earth Sciences, Universidade de Coimbra, 3030-790 Coimbra, Portugal; patriciaalsoares12@hotmail.com (P.S.); vasco.mantas@dct.uc.pt (V.M.)

<sup>4</sup> Institute of Meteorology and Climate Research (IMK-ASF), Karlsruhe Institute of Technology (KIT), 76021 Karlsruhe, Germany; frank.goettsche@kit.edu

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Received: 21 April 2020; Accepted: 3 May 2020; Published: 6 May 2020



**Abstract:** Land Surface Temperature (LST) is increasingly important for various studies assessing land surface conditions, e.g., studies of urban climate, evapotranspiration, and vegetation stress. The Landsat series of satellites have the potential to provide LST estimates at a high spatial resolution, which is particularly appropriate for local or small-scale studies. Numerous studies have proposed LST retrieval algorithms for the Landsat series, and some datasets are available online. However, those datasets generally require the users to be able to handle large volumes of data. Google Earth Engine (GEE) is an online platform created to allow remote sensing users to easily perform big data analyses without increasing the demand for local computing resources. However, high spatial resolution LST datasets are currently not available in GEE. Here we provide a code repository that allows computing LSTs from Landsat 4, 5, 7, and 8 within GEE. The code may be used freely by users for computing Landsat LST as part of any analysis within GEE.

### Single-channel methods:

1. Radiative Transfer Equation (RTE)

$$L_{\lambda} = \tau \varepsilon B_{\lambda}(T_S) + L_{\lambda}^{\uparrow} + \tau(1 - \varepsilon)L_{\lambda}^{\downarrow}$$

2. Single-Channel Algorithm (SCA) - I

3. Mono-Window Algorithm (MWA)

4. Statistical Mono-Window (SMW)

$$LST = A_i \frac{Tb}{\varepsilon} + B_i \frac{1}{\varepsilon} + C_i$$

5. ....

### Split-window methods:

### Temperature and Emissivity Separation



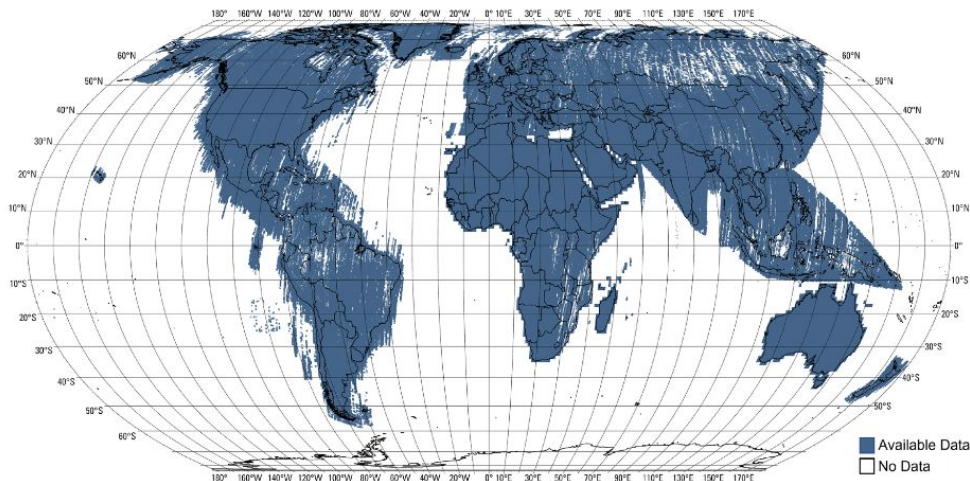
# Land Surface Emissivity (LSE)

$$\varepsilon_{\lambda}(T) = \frac{L_{\lambda}(T)}{B_{\lambda}(T)}$$

$\varepsilon$  - ratio of radiance emitted by a body at temperature  $T$  to the radiance of a black body at the same temperature

## 1. ASTER Global Emissivity Dataset (GED) v3

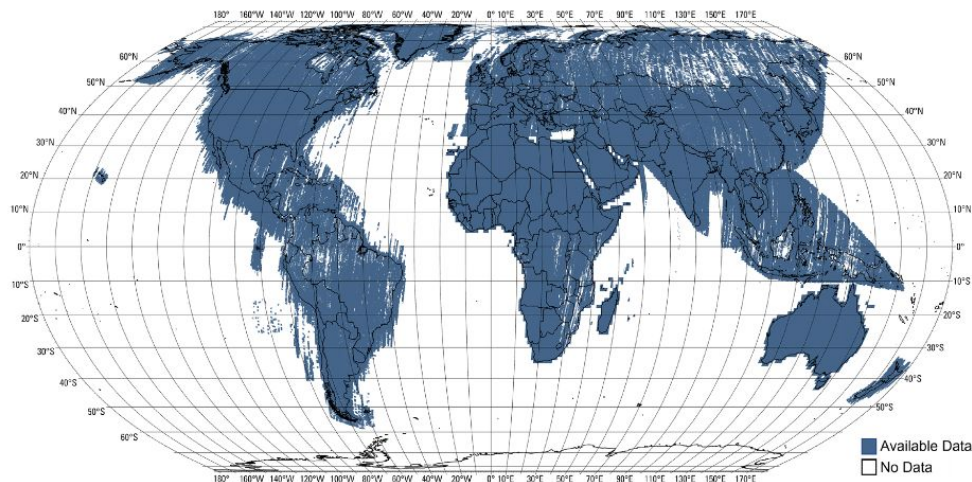
LST and LSE from ASTER 2000-2008 satellite scenes (all cloud-free pixels)



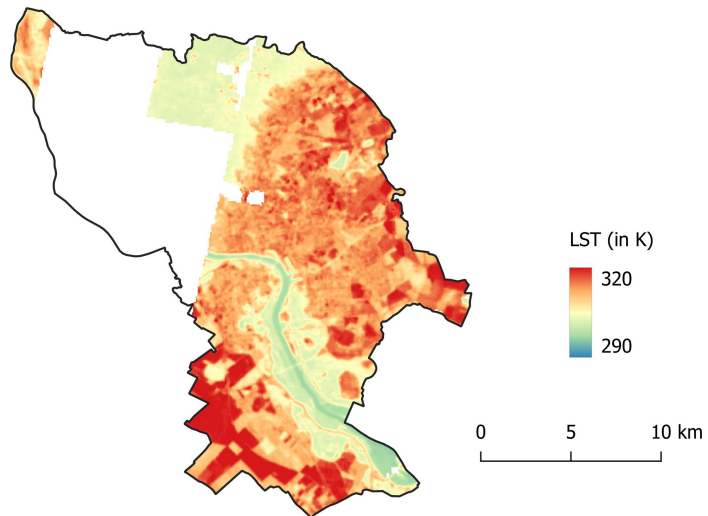
# Land Surface Emissivity (LSE)

## 1. ASTER Global Emissivity Dataset (GED) v3

LST and LSE from ASTER 2000-2008 satellite scenes (all cloud-free pixels)



UA = Ukraine



# Land Surface Emissivity (LSE)

## 1. ASTER Global Emissivity Dataset (GED) v3

LST and LSE from ASTER 2000-2008 satellite scenes (all cloud-free pixels)

## 2. Classification-Based Emissivity Methods (CBEM) - Snyder et al. (1998)

## 3. NDVI-Based Emissivity Methods (NBEM) - Sobrino and Raissouni (2000), Sobrino et al. (2004)

### NDVI-threshold method (NDVI<sup>THM</sup>)

$$\varepsilon = a_i \rho_{RED} + b_i$$

$$\varepsilon = \varepsilon_V FVC + \varepsilon_S (1 - FVC) + C_i$$

$$\varepsilon = \varepsilon_V + C_i$$

### Simplified NDVI-threshold method (SNDVI<sup>THM</sup>)

$$\varepsilon = \varepsilon_S$$

$$\varepsilon = \varepsilon_S FVC + (\varepsilon_V - \varepsilon_S) FVC$$

$$\varepsilon = \varepsilon_V$$

$$NDVI < NDVI_S$$

$$NDVI_S \leq NDVI \leq NDVI_V$$

$$NDVI > NDVI_V$$

Bare soil

Mixed

Vegetation

$\varepsilon_S, \varepsilon_V$  - emissivity of soil and vegetation

$NDVI_S, NDVI_V$  - threshold values for soil and vegetation

# Land Surface Emissivity (LSE)


## 1. ASTER Global Emissivity Dataset (GED) v3

LST and LSE from ASTER 2000-2008 satellite scenes (all cloud-free pixels)

## 2. Classification-Based Emissivity Methods (CBEM)

RTE method, SMW method

## 3. NDVI-Based Emissivity Methods (NBEM)



Method	Reference	Spectral library
NDVI <sup>THM</sup> SO	Sobrino et al. (2008)	ASTER
NDVI <sup>THM</sup> SK	Skoković et al. (2014)	ASTER
NDVI <sup>THM</sup> YU	Yu et al. (2014)	MODIS
SNDVI <sup>THM</sup> SK	$\epsilon_s, \epsilon_v$ from Skoković et al. (2014)	ASTER
SNDVI <sup>THM</sup> YU	$\epsilon_s, \epsilon_v$ from Yu et al. (2014)	MODIS
SNDVI <sup>THM</sup> WA	$\epsilon_s, \epsilon_v$ from Wang et al. (2015)	ASTER

# GEE code

## GEE Code Editor

The screenshot displays the Google Earth Engine Code Editor interface. At the top, the search bar contains 'Landsat'. The left sidebar shows a 'Scripts' panel with a tree view of the project structure, including folders like 'modules', 'Writer', 'Reader (2)', 'Archive', and 'Examples'. The main editor window shows a JavaScript script titled 'LST RTE NDVI add \*' with the following code:

```
82 |
83 | // calculate emissivity
84 - var landsatSR = ee.ImageCollection(scenes.map(function(id) {
85 |   return ee.Image(coll_SR+'/' +id);
86 | }));
87 | .select(SR_bands)
88 | .map(func.calcNDVI)
89 | .map(func.calcFVC)
90 | .map(func.calcCI)
91 | .map(func.calcESV)
92 | .map(func.calcLSE) //SNDVIthm method
93 | .map(func.calcLSE2) //NDVIthm method
94 |
95 | // create TIR image collection from SR collection
96 - var filterDNBySceneIDs = function(image) {
97 |   var sceneID = image.get('system:index');
98 |   return ee.ImageCollection(coll_DN).filterMetadata('system:index', 'equals', sceneID).select
99 | };
100 |
101 | var filteredDN = landsatSR.map(filterDNBySceneIDs);
102 |
103 | // calculate TOA
104 - var landsatTOA = filteredDN
105 |   .map(func.calcLTOA)
106 |   print('LandsatTOA', landsatTOA)
107 |
```

The right sidebar contains the 'Inspector' and 'Console' panels. The 'Inspector' shows a hierarchy of objects: 'LandsatTOA' (ImageCollection (1 element)), 'landsatSR' (ImageCollection (1 element)), 'landsatTOA' (ImageCollection (1 element)), and 'landsatLST' (ImageCollection (1 element)). The 'Console' panel is currently empty, displaying the instruction 'Use print(...) to write to this console.'

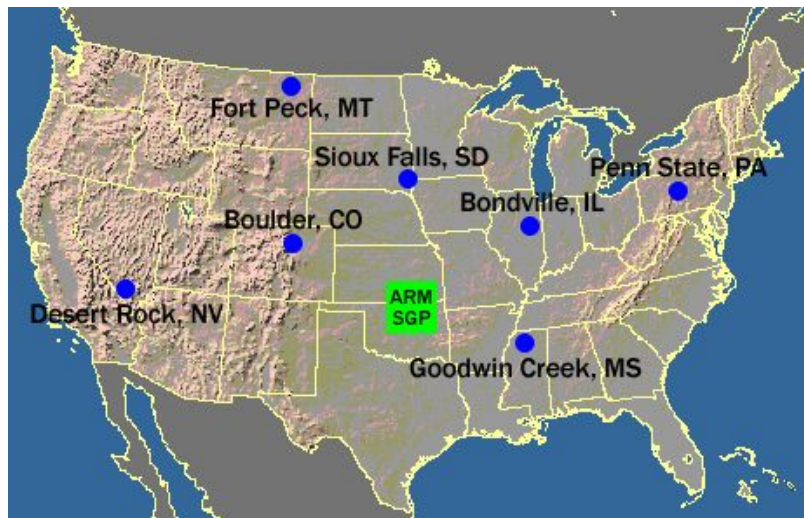
At the bottom of the interface is a map showing a satellite-derived image. The image is a false-color composite where vegetation is represented in shades of green and yellow, and non-vegetated areas (like urban or bare soil) are shown in red and orange. The map includes a standard Google Maps interface with a search bar, navigation controls, and a street view pegman.

# LST validation



## SURFRAD (Surface Radiation Budget) Network

- broadband downwelling and upwelling IR radiance



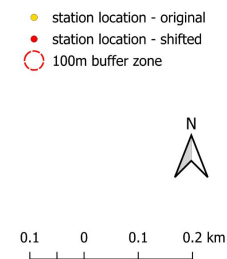
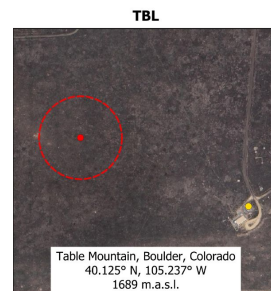
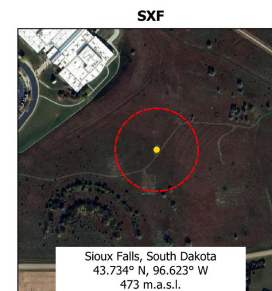
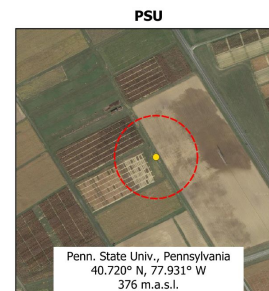
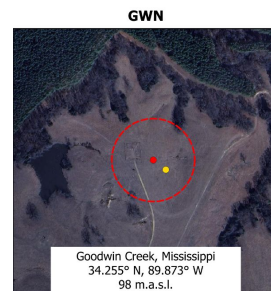
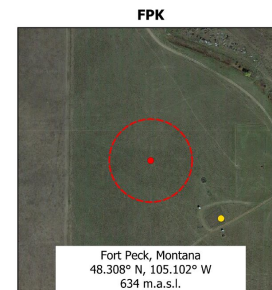
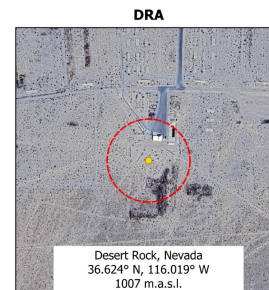
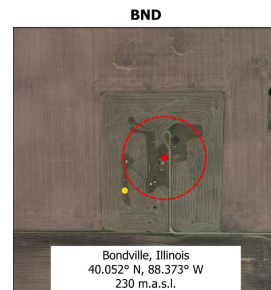
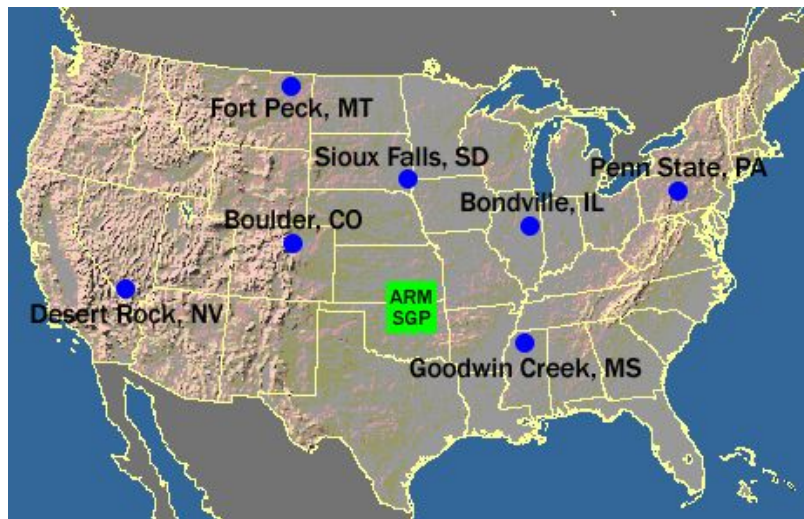


# LST validation



## SURFRAD (Surface Radiation Budget) Network

- broadband downwelling and upwelling IR radiance



The SURFRAD instruments in Fort Peck



# Results - Landsat 8

All Landsat 8 scenes with cloud cover < 11%

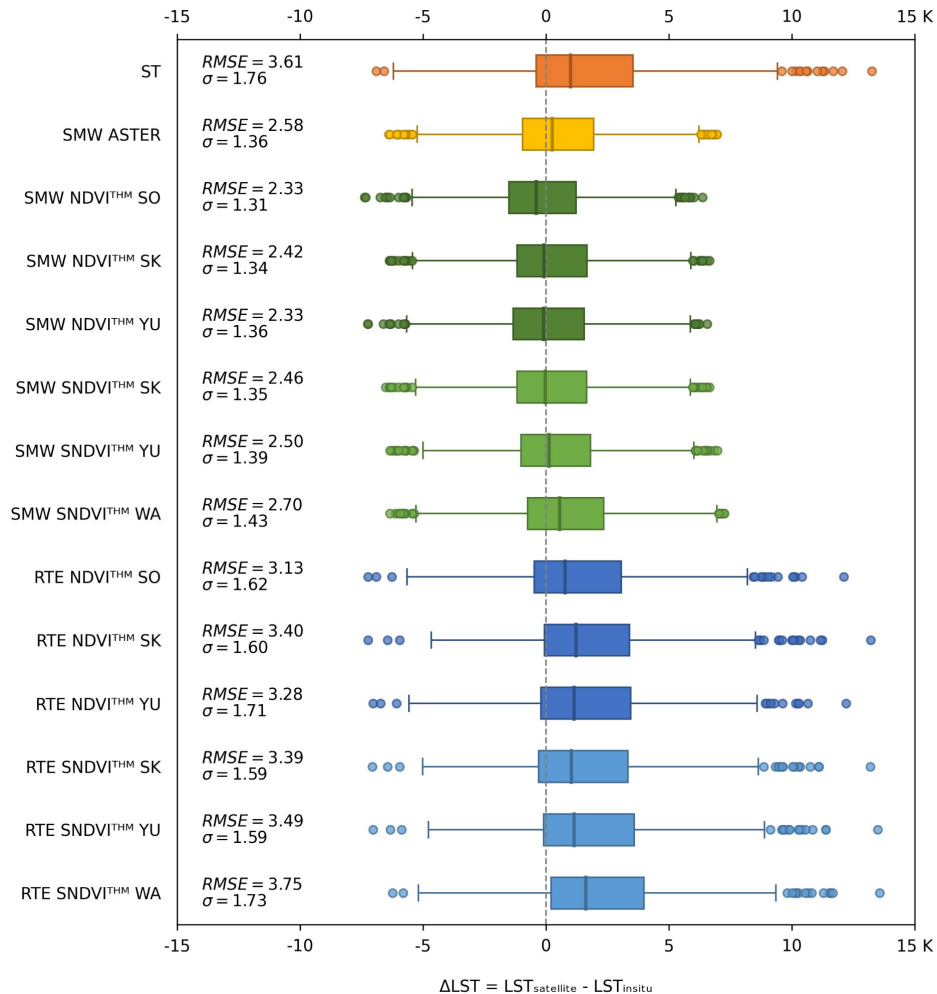
Validation statistics:

**RMSE, accuracy/bias  $\mu$ , precision  $\sigma$**

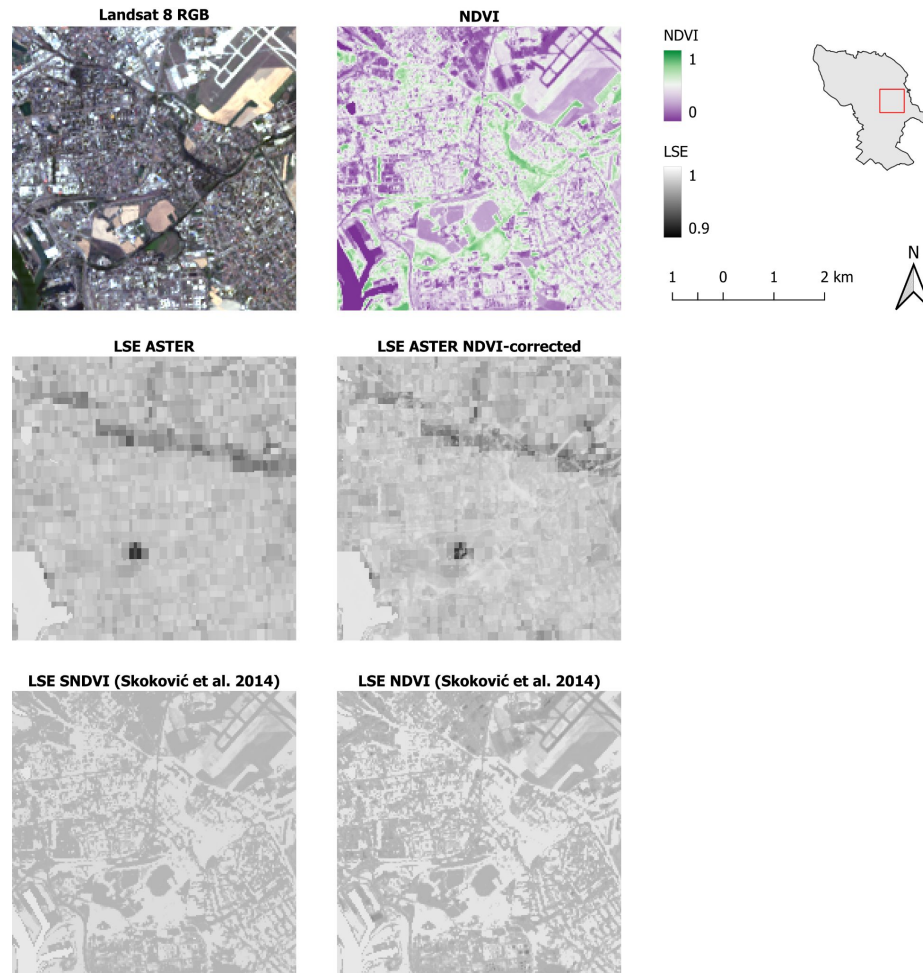
**3 $\sigma$ -Hampel identifier** to exclude outliers

RMSE (in K)

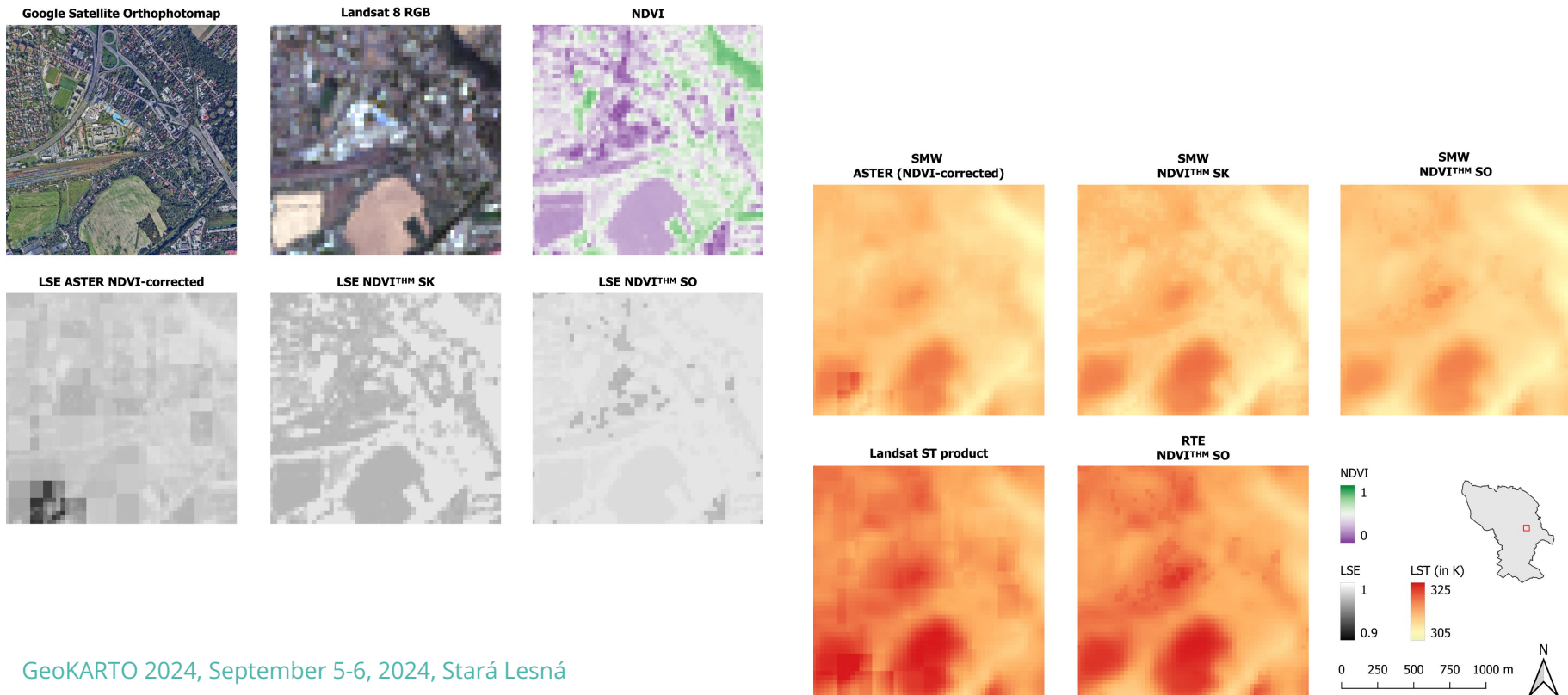
N	ST ASTER	SMW ASTER	LSE	NDVI <sup>THM</sup>			SNDVI <sup>THM</sup>		
				SO	SK	YU	SK	YU	WA
882	3.61	2.58	SMW	2.33	2.42	2.33	2.46	2.50	2.70
951	7.15	6.18		6.08	6.10	6.05	6.16	6.16	6.22
			RTE	3.13	3.40	3.28	3.39	3.49	3.75
				6.90	7.00	6.92	7.04	7.07	7.18



# Results - LSE



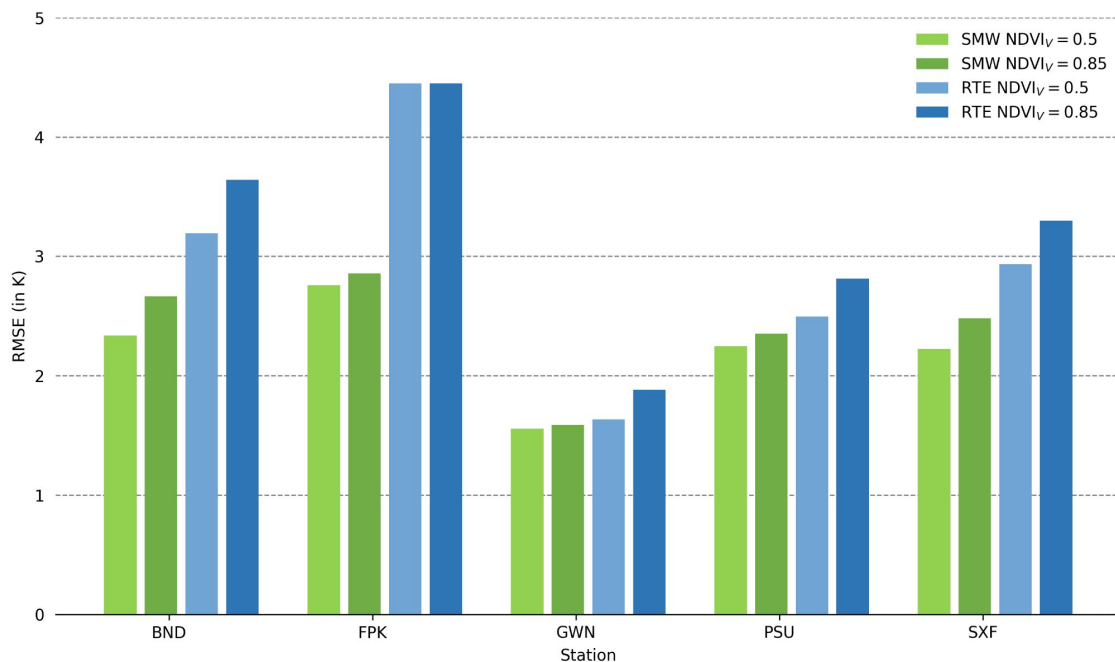
# Results - LSE



# Results - NDVI

$NDVI_V = 0.5$  (Sobrino and Raissouni 2000; Sobrino et al. 2008; Yu et al. 2014; Ndossi and Avdan 2016; Sekertekin and Bonafoni 2020)

$NDVI_V = 0.85$  (Jiménez-Muñoz et al. 2009; Parastatidis et al. 2017; Ren et al. 2017; Ermida et al. 2020)





# Results - NDVI

Soil

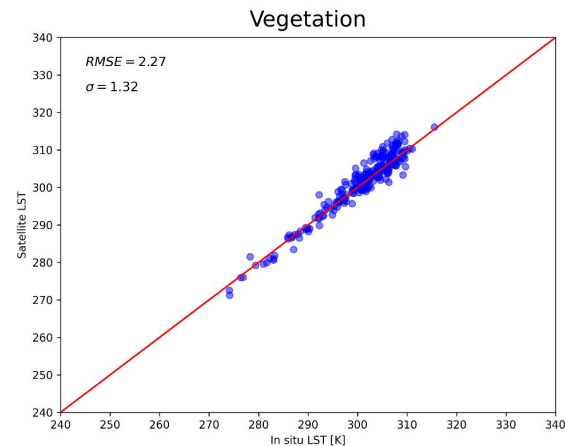
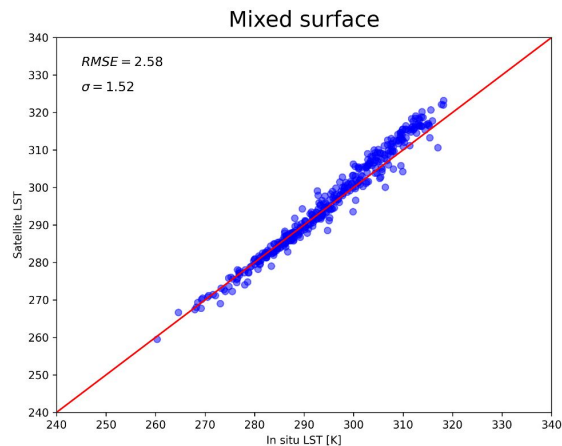
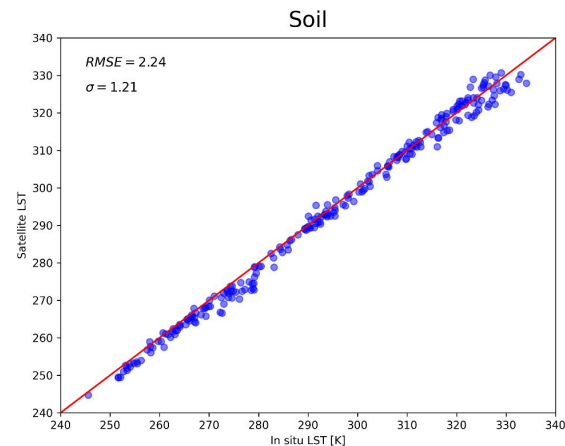
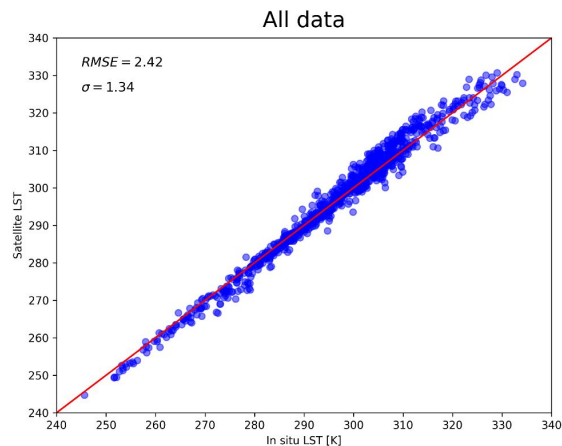
NDVI < 0.2

Mixed surface

$0.2 \leq \text{NDVI} \leq 0.5$

Vegetation

NDVI > 0.5





# Results - Landsat 5, Landsat 7, Landsat 9

RMSE (in K)

Mission	N	ST	SMW	SMW		RTE	
				NDVI <sup>THM</sup>	SNDVI <sup>THM</sup>	NDVI <sup>THM</sup>	SNDVI <sup>THM</sup>
Landsat 5	1100	3.47	2.67	<b>2.36</b>	2.37	3.20	3.19
	1148	4.56	3.88	<b>3.66</b>	3.70	4.31	4.35
Landsat 7	1563	3.58	2.68	<b>2.44</b>	2.49	3.20	3.20
	1666	6.59	5.83	<b>5.69</b>	5.77	6.35	6.43
Landsat 8	882	3.61	2.58	<b>2.42</b>	2.46	3.40	3.39
	951	7.15	6.18	<b>6.10</b>	6.16	7.00	7.04
Landsat 9	202	3.92	2.78	<b>2.62</b>	2.65	3.85	3.83
	212	5.33	4.33	<b>4.23</b>	4.27	5.28	5.29

# Conclusions

- **Operational LST calculation method from Landsat 4-5, 7, 8 and 9, implemented in GEE code repository**
- **Filling gaps and avoiding block artefacts in ASTER GED v3**
- **Considering the current state of the vegetation at the time of imaging**
- **Higher accuracy and precision than original SMW method and the USGS Landsat ST product**
- **More accurate mapping of UHI on a local and regional scale**

# Conclusions

- Operational LST calculation method from Landsat 4-5, 7, 8 and 9, implemented in GEE code repository
- Filling gaps and avoiding block artefacts in ASTER GED v3
- Considering the current state of the vegetation at the time of imaging
- Higher accuracy and precision than original SMW method and the USGS Landsat ST product
- More accurate mapping of UHI on a local and regional scale

**Thank you for your attention !**

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